

# Convolution Neural Network



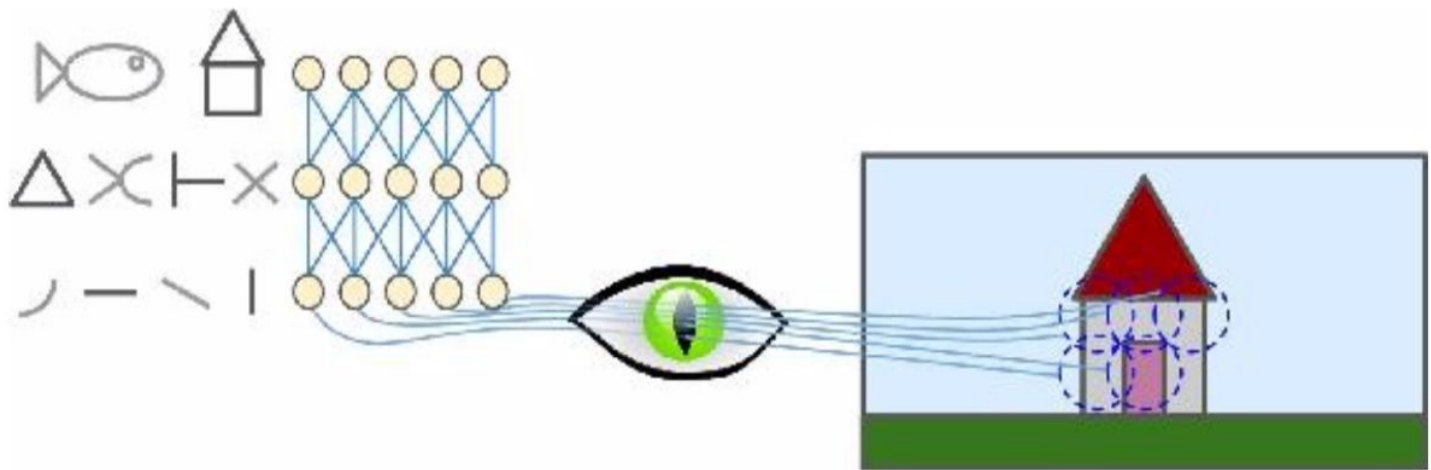
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1. Human Vision
  2. CNNs
  3. CNN Architectures



# Human Vision



# How Do Humans See Images?



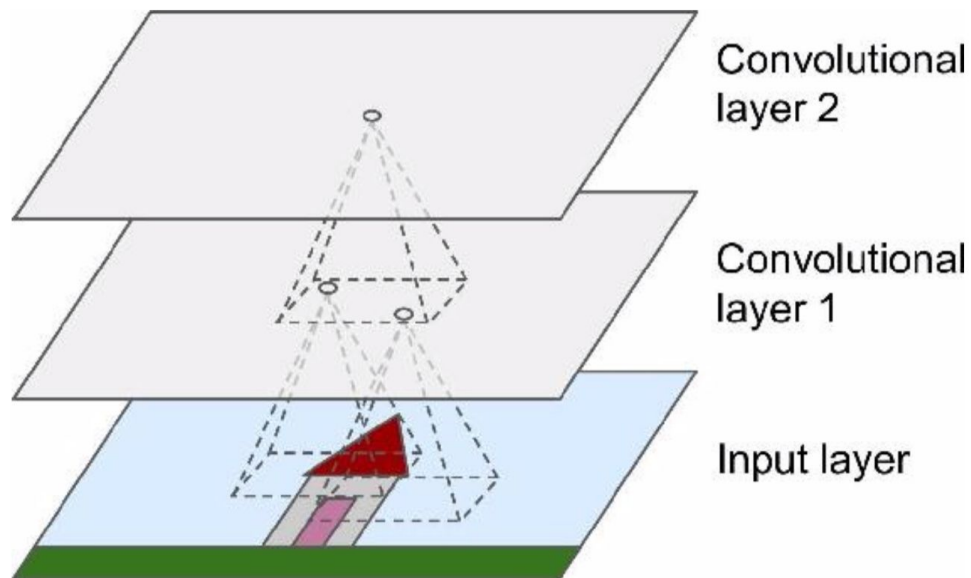


CNN



# Convolution Layer

- In a convolution layer, neurons are connected to pixels in their receptive field of the input image



# Attributes of Convolution Layer

- Stride: distance between two receptive fields
- Filters (aka kernels): the weights that correspond to the receptive fields

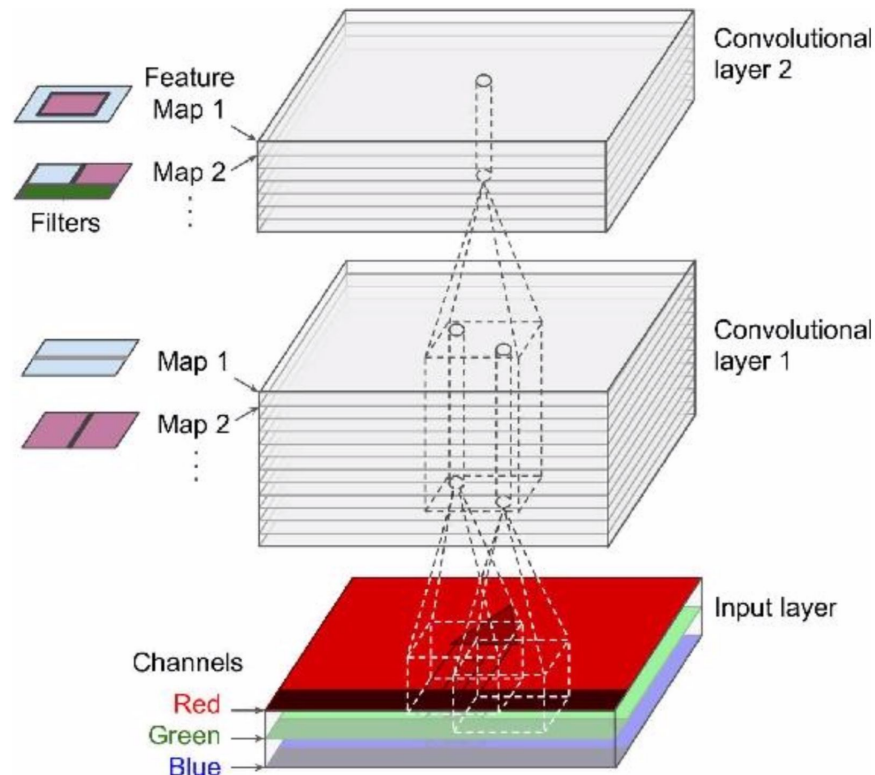


# Convolution Layer

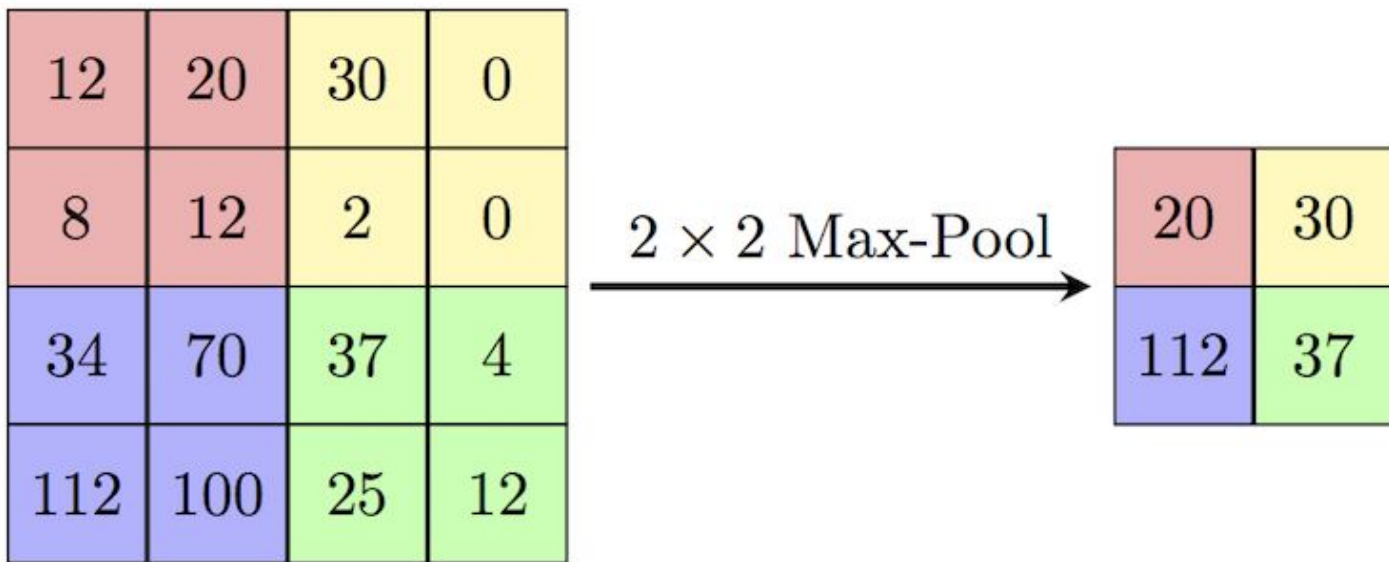




# Multiple Feature Maps



# Pooling Layer



# CNN Architectures

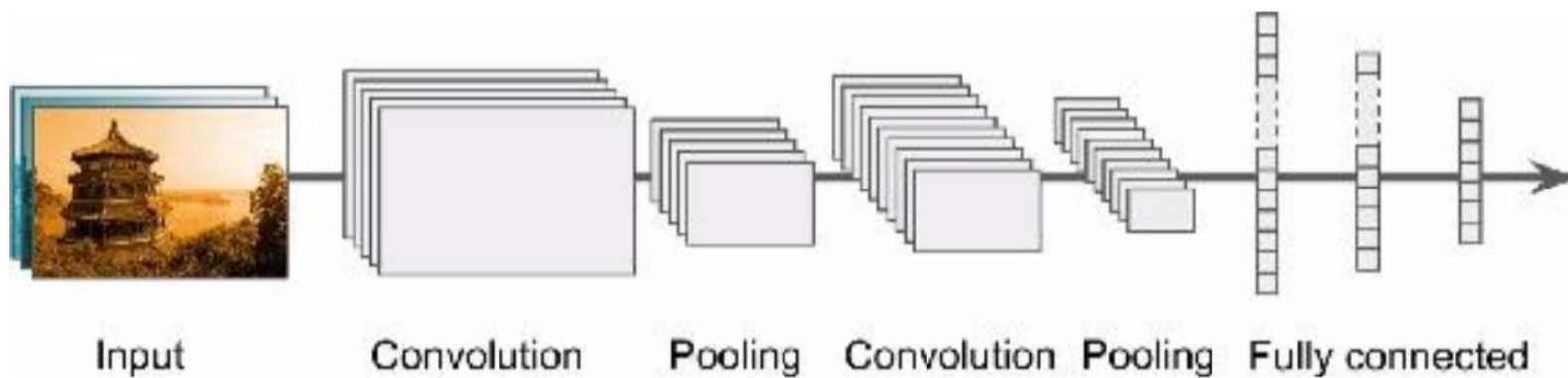


# Stacking Convolution Layers

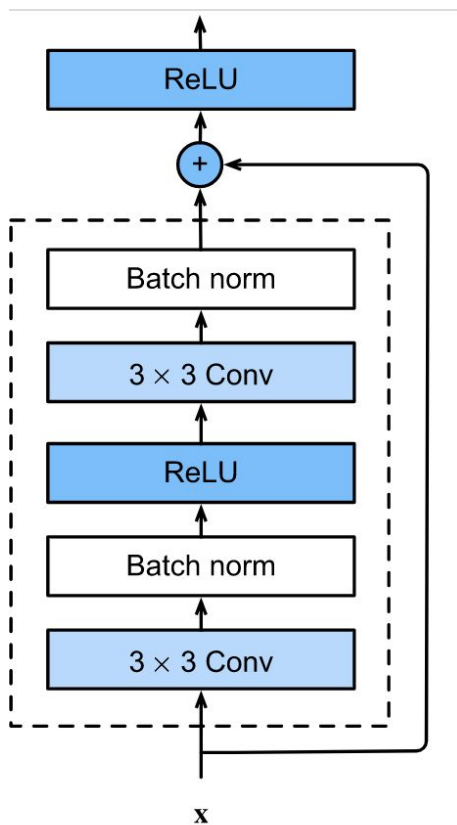
- We can stack convolution layers and pooling layers in many different ways
- Typical CNN architectures follow:
  - Multiple conv layers, pooling layer, multiple conv layer. Pooling layer, ..., flatten, feed forward layer



# Architecture



# ResNet



# Questions to Answer

1. What are the advantages of using a CNN over a regular NN for images?
2. Say our input image is size 10 by 10, our filter is size 3 by 2, and our stride is 2 by 1. We do not use any padding. What is the output size?
3. Say our image is size 10 by 10, our filter size is 5 by 5, and the number of feature maps is 128. How many parameters do we have?

